

OPC UA with SIMATIC Controllers (IC-OPCCTRL)

Korte beschrijving

OPC UA is an open standard for horizontal machine-to-machine communication (M2M) and vertical communication from machine to cloud. It is manufacturer- and platform-independent, supports extensive security mechanisms and can be optimally combined with PROFINET in a common Industrial Ethernet network. This training teaches you the basics of OPC UA and enables you to use OPC UA with SIMATIC Controllers.

Doelen

You can configure SIMATIC S7-1200 and S7-1500 Controllers as OPC UA servers and program OPC UA clients in SIMATIC S7-1500 Controllers. You can secure OPC UA communication with encryption and authentication and create simple server interfaces with TIA Portal.

Doelgroep

- Automation engineers
- Programmers

Inhoud

- Basics of OPC UA
- Configuring OPC UA servers
- Programming methods
- Securing OPC UA communication
- Modelling server interfaces with TIA Portal
- Programming OPC UA clients

Included in the course price: Free access to the digital learning platform [SITRAIN access](#) – starting one week before the start of the course until two weeks after the end of the course. Here you will find web-based trainings on [SIMATIC OPC UA](#) as well as other topics such as [Industrial Communication](#), [Industrial Automation Systems SIMATIC](#) and many more. With the Learning Membership, you can deepen or repeat the content of this learning event as well as continue your education on other interesting topics.

Vereiste voorwaarden

- Basic knowledge of network engineering
- Knowledge according to [TIA-PRO2](#)
- Basic knowledge of SCL

Opmerking

Are you looking for a course that dives deep into the OPC UA specification and is not limited to controllers? Then take a look at our [OPC UA System Course](#).

The Learning Membership starts 7 days before the start of the course and ends 14 days after the end of the course. During this period, you have access to all available web-based trainings.

Soort

Face-to-face-training

Duur

2 dagen

Taal

en